EVALUATION OF AN APP THAT THEMATIZES PHILOSOPHY CONTENTS AND ITS RELATIONSHIPS WITH TEACHING

Abstract
The aim of this paper is to evaluate the technical conditions and the didactic-methodological potentialities of the app “Quiz Filosófico”, which was developed for smartphones and thematizes history of philosophy contents to strengthen the teaching-learning process in the discipline of philosophy in the scope of High School. A literature review was conducted to describe the characteristics and potential of this app and the perception of its possible applicability or not in the high school perspective. As conclusion, this digital resource presents philosophical content limitations and may not be an essential resource to support the development of primary philosophical experience with high school students in the classroom, although it can be used for extra-class activities.

Keywords: Mobile learning. Smartphone. Teaching of Philosophy.